



# RYAN BRADLEY

## VISUAL DEVELOPER

### BIOGRAPHY

I'm a visual developer, background artist, and concept artist. With experience on multiple animation projects as an art director and background supervisor. My workflow involves applying many digital tools including the fabrication of 3D assets for layouts. In the future, I plan to expand my work towards concept development and art direction.

### EDUCATION

Savannah College of Art and Design

Animation - Bachelor of Fine Arts May 2024  
Concentration in Story and Concept

Relevant Courses

Collaborative experiences in animation

- Art Directed a short animated film from start to finish with 9 classmates in 10 weeks.

Visual Design and World Building

- Visual storytelling through world building and developing environments and destinations in that world.

Capstone Senior Film Cliff and Fishes

- Background Lead and Art Director of a 3 minute short film, action comedy. Incharge of a team of up to 8 people. In Preproduction I created color keys, prop sheets, and other environment related concept pieces. During production I was responsible to review layouts and backgrounds creating a consistent vision among multiple artists.

### WORK EXPERIENCE

Wawa Customer Service Associate

June - August 2022

Full time employee

Learned to work with customers to resolve a multitude of issues to ensure customer satisfaction. On top of wearing multiple hats and managing side work while assisting others.

Crackle Barrel Prep Cook

June - August 2021

Full time employee

Incharge of prepping all the food for the kitchen requires a large amount of time management and flexibility to pivot to work the kitchen needs urgently.

### AWARDS AND ACCOMPLISHMENTS

Boy Scout Eagle Scout

SCAD Academic Scholarship Recipient

SCAD Athletic Scholarship Recipient

SCAD XC and Track and Field Captain

### SOFTWARE

- Photoshop (Adept)
- Blender (Intermediate)
- Illustrator (intermediate)
- After Effects
- Word
- PowerPoint
- Excel